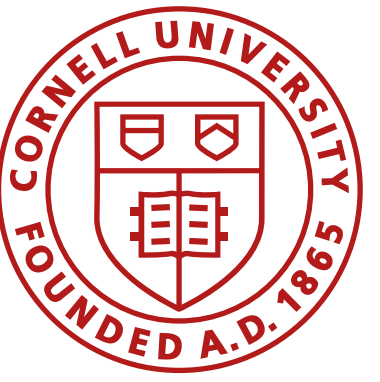




Controllability

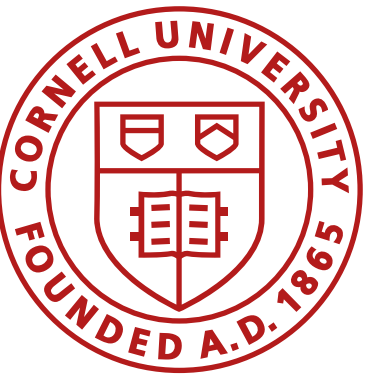
Fast Robots, ECE4160/5160, MAE 4190/5190

E. Farrell Helbling, 2/25/25



Class Action Items

- Lab 3 is due today/tomorrow, if you need to use a slip week, please send us a private message on Ed. You can do this up until the deadline.
- Lab 4 starts today, at the end of this lab you will have a fully-integrated RC car, and we will start thinking about programming simple control strategies!
 - Good example from last year: <https://nila-n.github.io/Lab4.html>
 - Note about battery connector.
- Grades for Lab 1 and Lab 2 were posted yesterday/ later today, let us know if you have any questions.
 - One thing I will note is that your website serves as a public repository of information, you should write enough text so that we can understand what you worked on (there were a couple examples of videos with no description).



Linear Systems

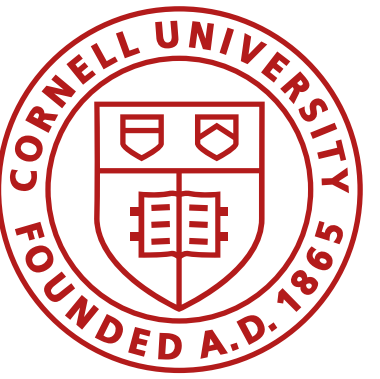
- Linear systems review
- Eigenvectors and eigenvalues
- Stability
- Discrete time systems
- Linearizing nonlinear systems
- Controllability
- Observability

$$\dot{x} = Ax + Bu$$

These should look familiar from:

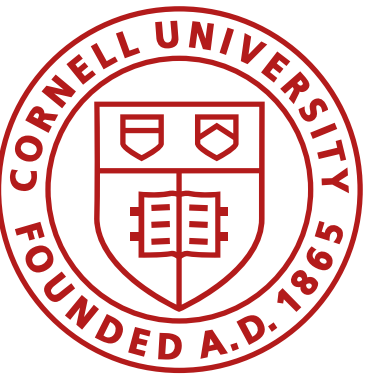
- MATH2940 Linear Algebra
- ECE3250 Signals and Systems
- ECE5210 Theory of Linear Systems
- MAE3260 System Dynamics
- and many others...

Based on “Control Bootcamp”, Steve Brunton, UW
<https://www.youtube.com/watch?v=Pi7l8mMjYVE>



Linear Systems Review

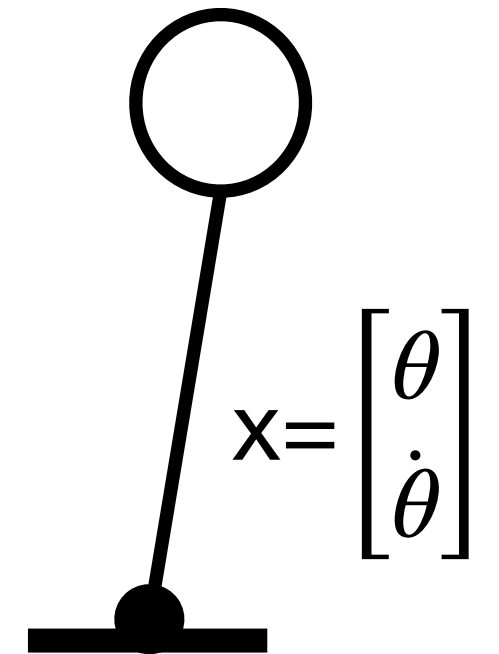
- Linear system: $\dot{x} = Ax$
- Solution: $x(t) = e^{At}x(0)$
- Eigenvectors: $T = [\xi_1 \quad \xi_2 \quad \dots \quad \xi_n]$
- Eigenvalues: $D = \begin{bmatrix} \lambda_1 & & & \\ & \lambda_2 & & \\ & & \ddots & \\ & & & \lambda_n \end{bmatrix}$
- `>>[T,D] = eig(A)`
- Linear Transform: $AT = TD$
- Solution: $e^{At} = e^{TDT^{-1}t}$
- Mapping from x to z to x: $x(t) = Te^{Dt}T^{-1}x(0)$
- Stability in continuous time: $\lambda = a + ib$, stable iff $a < 0$
- Discrete time: $x(k+1) = \tilde{A}x(k)$, where $\tilde{A} = e^{A\Delta t}$
- Stability in discrete time: $\tilde{\lambda}^n = R^n e^{in\theta}$, stable iff $R < 1$
- Nonlinear systems: $\dot{x} = f(x)$
- Linearization: $\left. \frac{Df}{Dx} \right|_{\bar{x}}$



Linear Systems

- Linear systems review
- Eigenvectors and eigenvalues
- Stability
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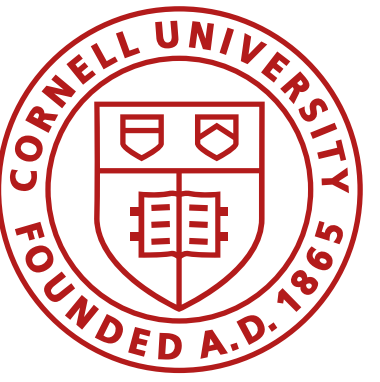
$$\dot{x} = Ax + Bu$$



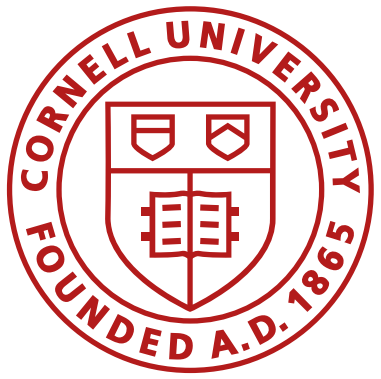
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Linearizing Nonlinear Systems



Basic steps to linearize nonlinear systems

- Find some fixed points

- \bar{x} st $f(\bar{x}) = 0$

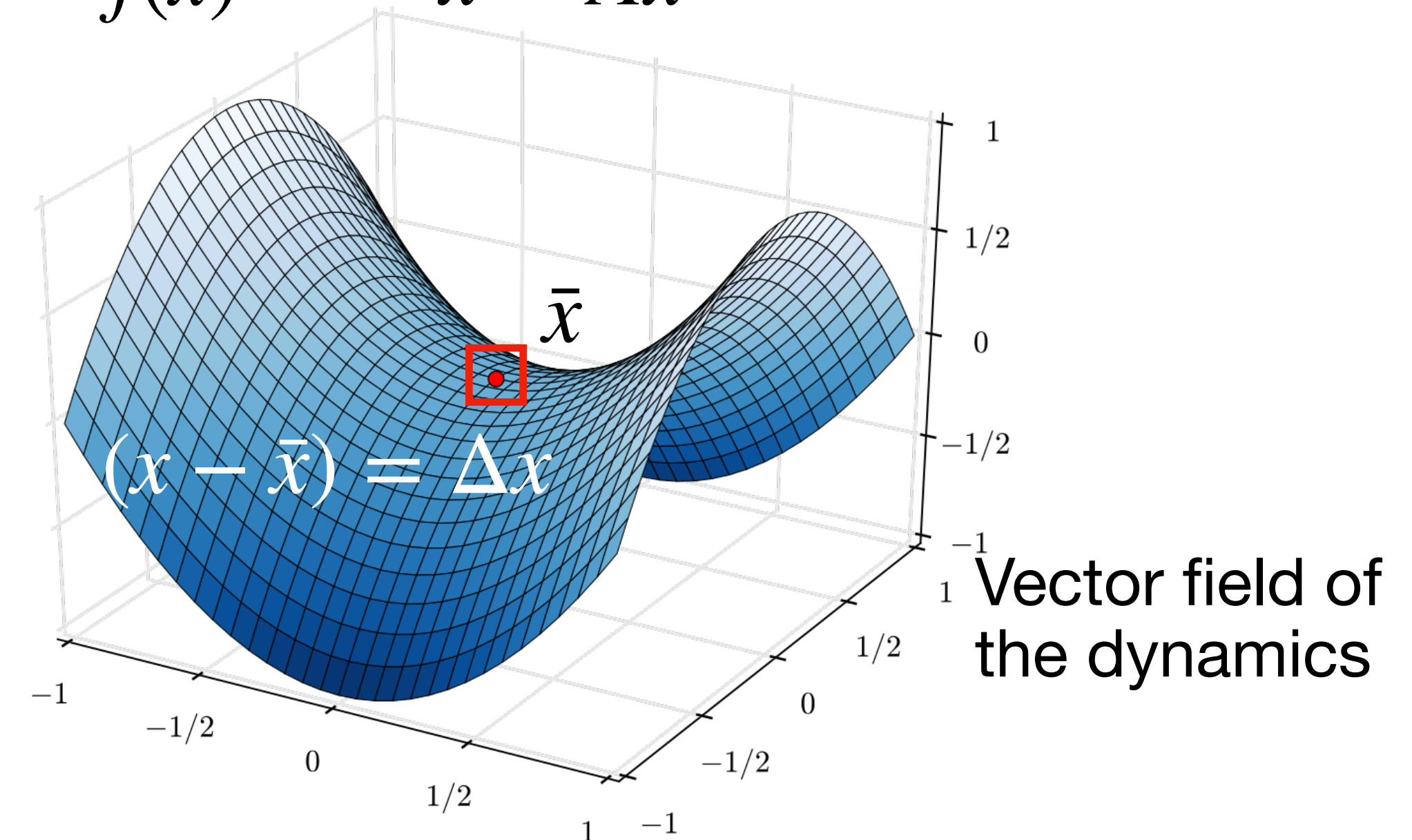
- Linearize about them

- $\left. \frac{Df}{Dx} \right|_{\bar{x}} = \left[\frac{\delta f_i}{\delta x_j} \right]$ “Jacobian”

- If you zoom in on \bar{x} , your system will look linear!

- Good control will keep you near the fixed point, where the model is valid!

$$\dot{x} = f(x) \longrightarrow \dot{x} = Ax$$



$$(x - \bar{x}) = f(\bar{x}) + \frac{Df}{Dx} \bigg|_{\bar{x}} (x - \bar{x}) + \frac{D^2 f}{D^2 x} \bigg|_{\bar{x}} (x - \bar{x})^2 + \frac{D^3 f}{D^3 x} \bigg|_{\bar{x}} (x - \bar{x})^3 + \dots$$

$$\Delta \dot{x} = \frac{Df}{Dx} \bigg|_{\bar{x}} (\Delta x) \longrightarrow \Delta \dot{x} = A \Delta x$$

Basic steps to linearize nonlinear systems

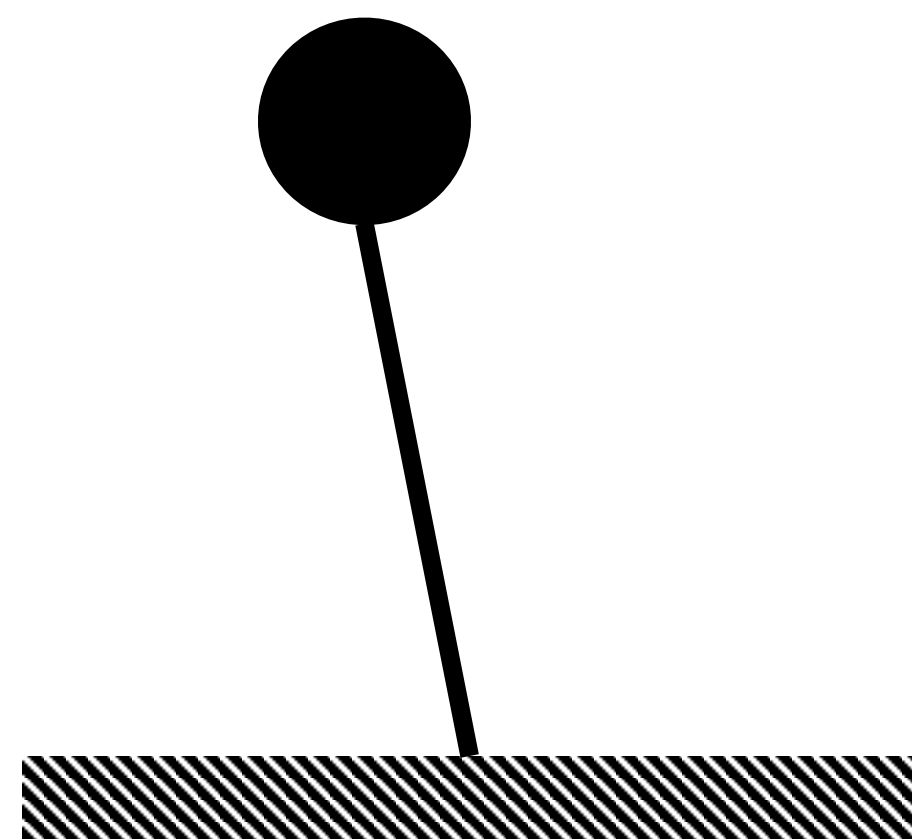
$$\dot{x} = f(x) \longrightarrow \dot{x} = Ax$$

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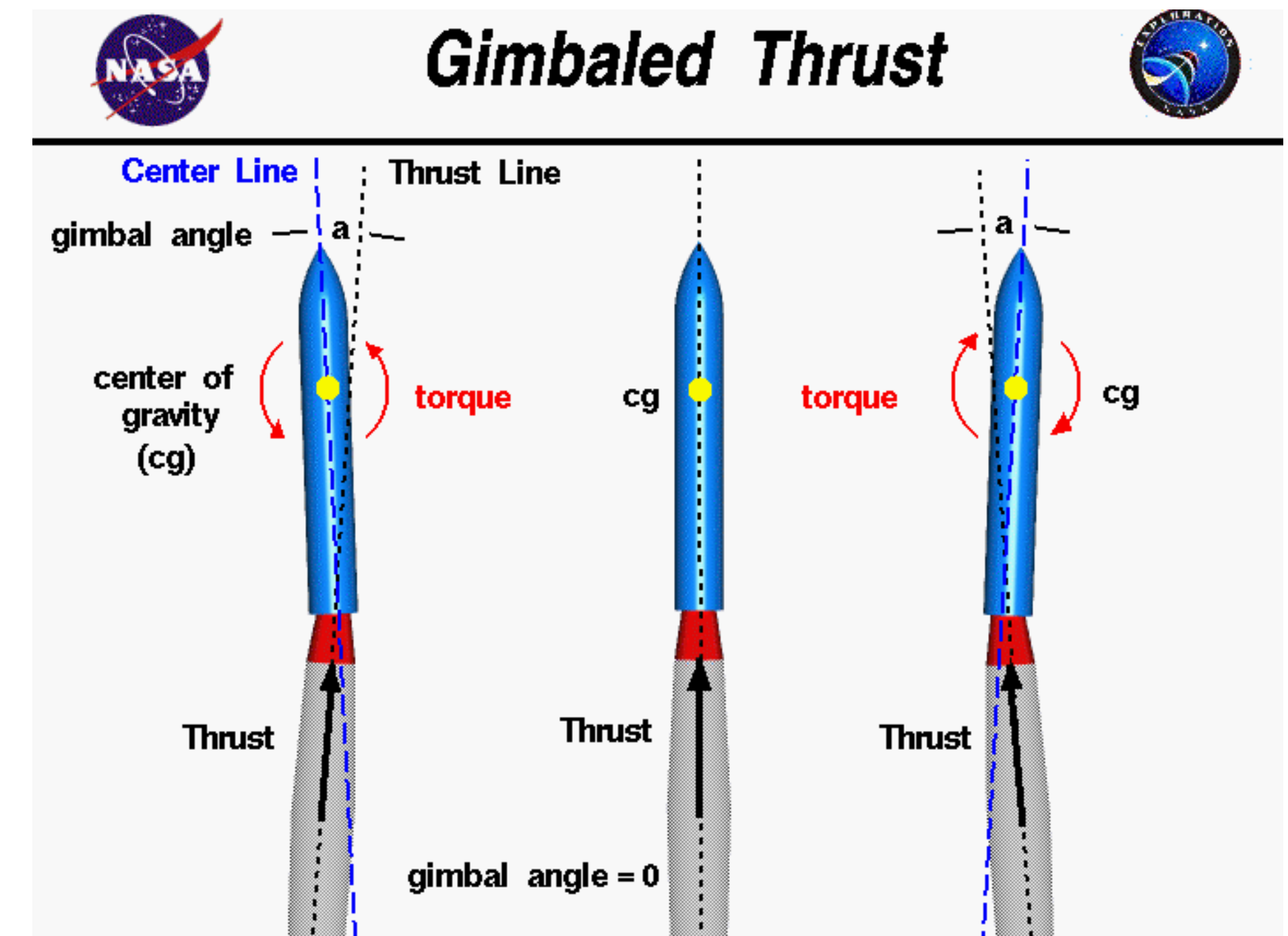
- Linearize about them

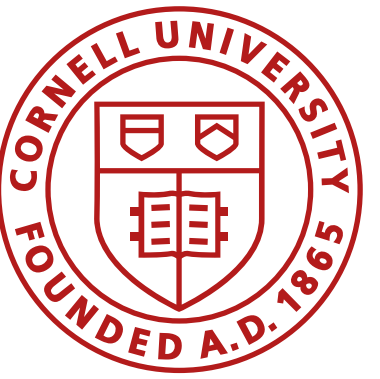
- $$\left. \frac{Df}{Dx} \right|_{\bar{x}} = \left[\frac{\delta f_i}{\delta x_j} \right] \text{ "Jacobian"}$$



Intuitively, you know:

- Stable point
- Eigenvalues
- Complex poles
- Unstable point





Basic steps to linearize nonlinear systems

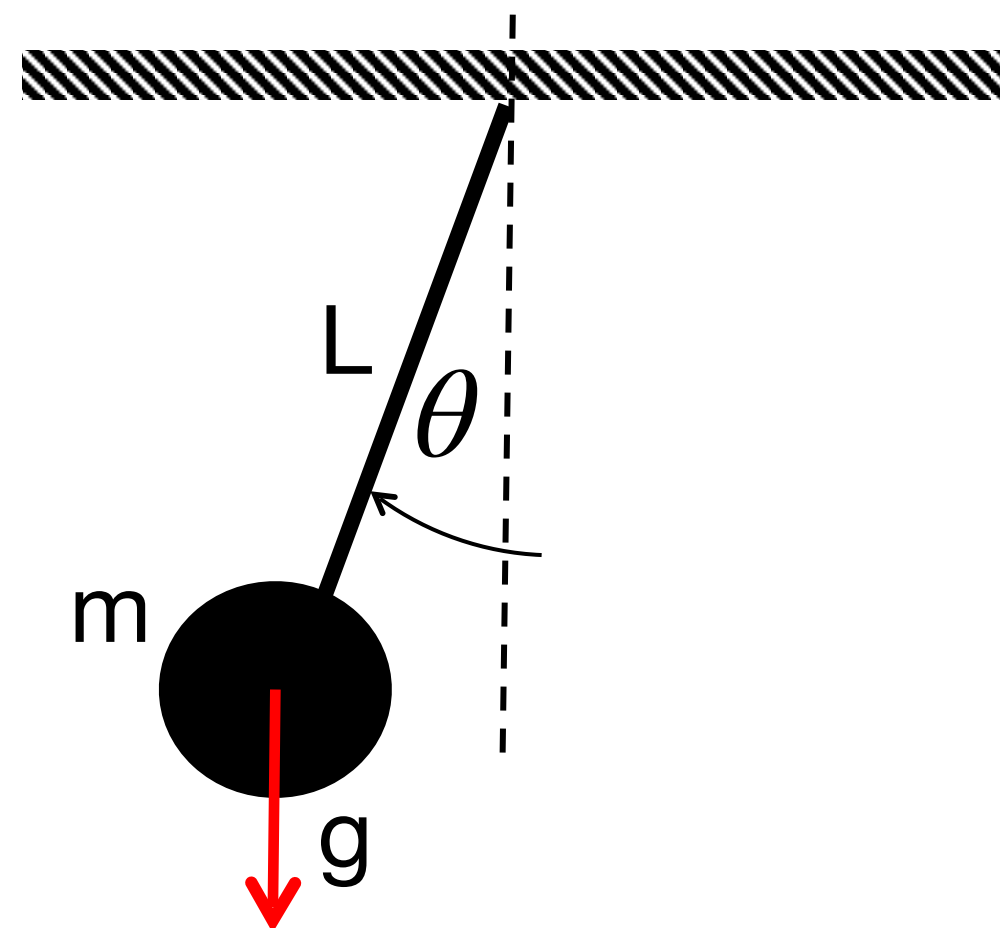
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Equations of motion

- $\tau = -mgL \sin(\theta)$

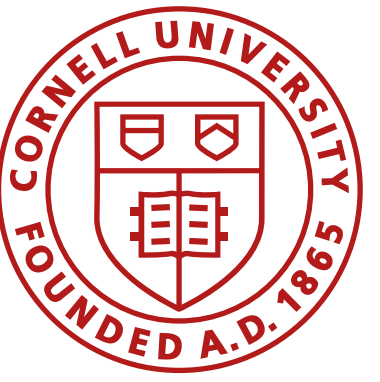
- $\tau = I\ddot{\theta}$

- $I\ddot{\theta} = -mgL \sin(\theta)$

- Point mass inertia: $I = mL^2$

- $mL^2\ddot{\theta} = -mgL \sin(\theta)$

- $\ddot{\theta} = -\frac{g}{L} \sin(\theta)$



Basic steps to linearize nonlinear systems

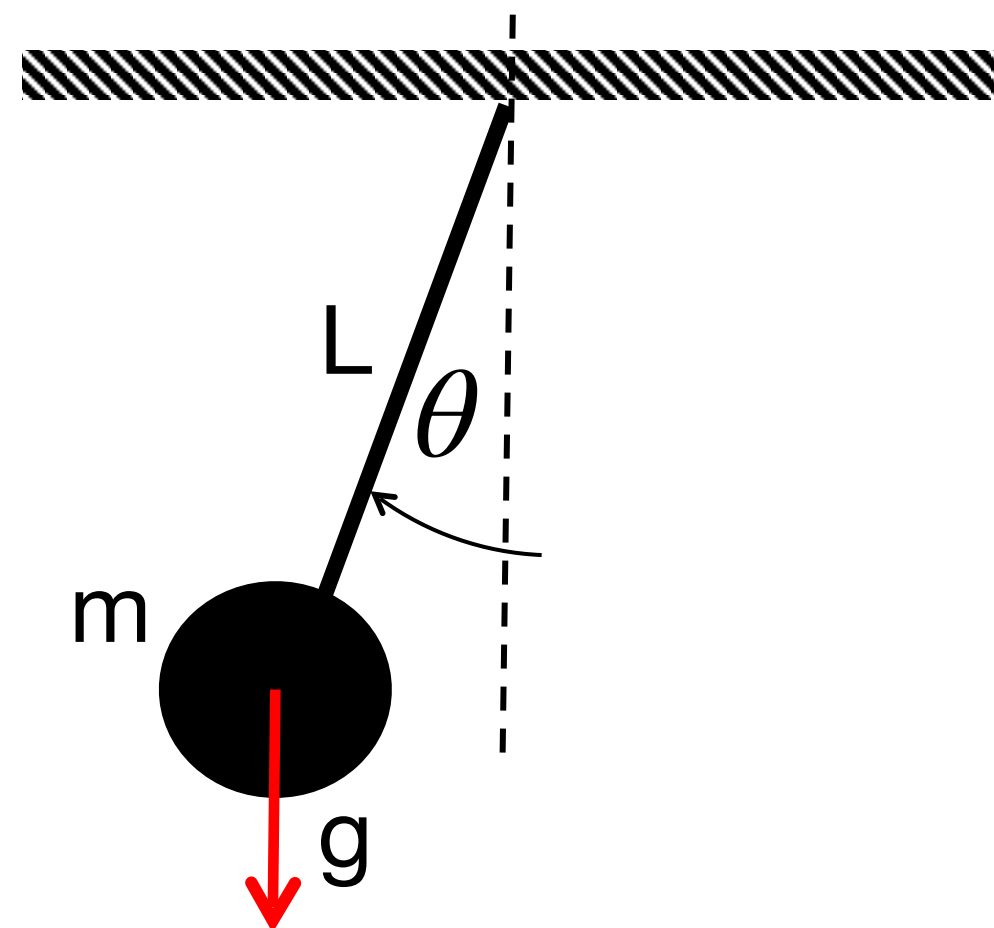
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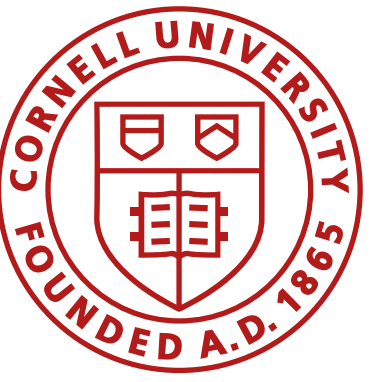
- $$\left. \frac{Df}{Dx} \right|_{\bar{x}} = \begin{bmatrix} \frac{\delta f_i}{\delta x_j} \end{bmatrix} \text{ "Jacobian"}$$



$$\ddot{\theta} = -\frac{g}{L} \sin(\theta) - \delta \dot{\theta} \quad \frac{g}{L} = 1 \quad \text{Just simplifies constants}$$

$$x = \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} \theta \\ \dot{\theta} \end{bmatrix}$$

$$\frac{d}{dt} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} =$$



Basic steps to linearize nonlinear systems

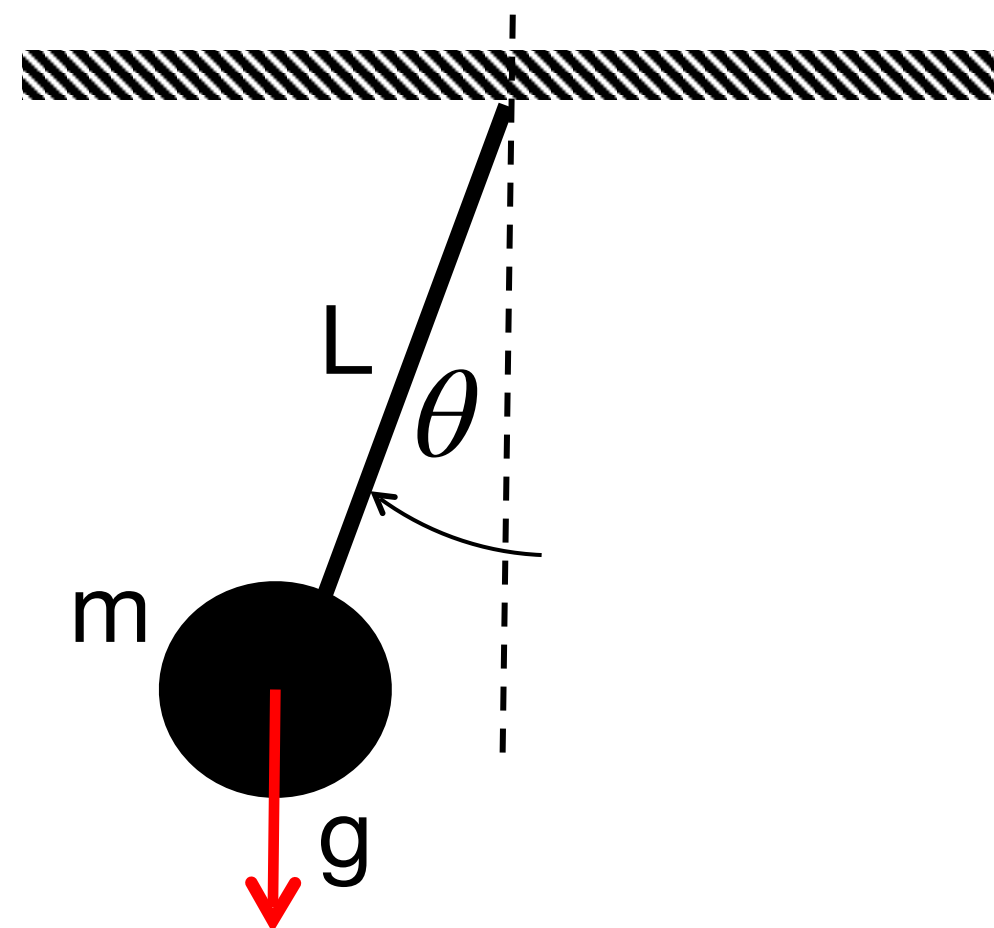
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$$x = \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} \theta \\ \dot{\theta} \end{bmatrix} \quad \ddot{\theta} = -\frac{g}{L} \sin(\theta) - \delta \dot{\theta} \quad \frac{g}{L} = 1$$

$$\frac{d}{dt} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} x_2 \\ -\sin(x_1) - \delta x_2 \end{bmatrix}$$

$$\bar{x} = \begin{bmatrix} 0, \pi \\ 0 \end{bmatrix} \quad \frac{Df}{Dx} = \begin{bmatrix} \frac{\delta f_1}{\delta x_1} & \frac{\delta f_1}{\delta x_2} \\ \frac{\delta f_2}{\delta x_1} & \frac{\delta f_2}{\delta x_2} \end{bmatrix}$$

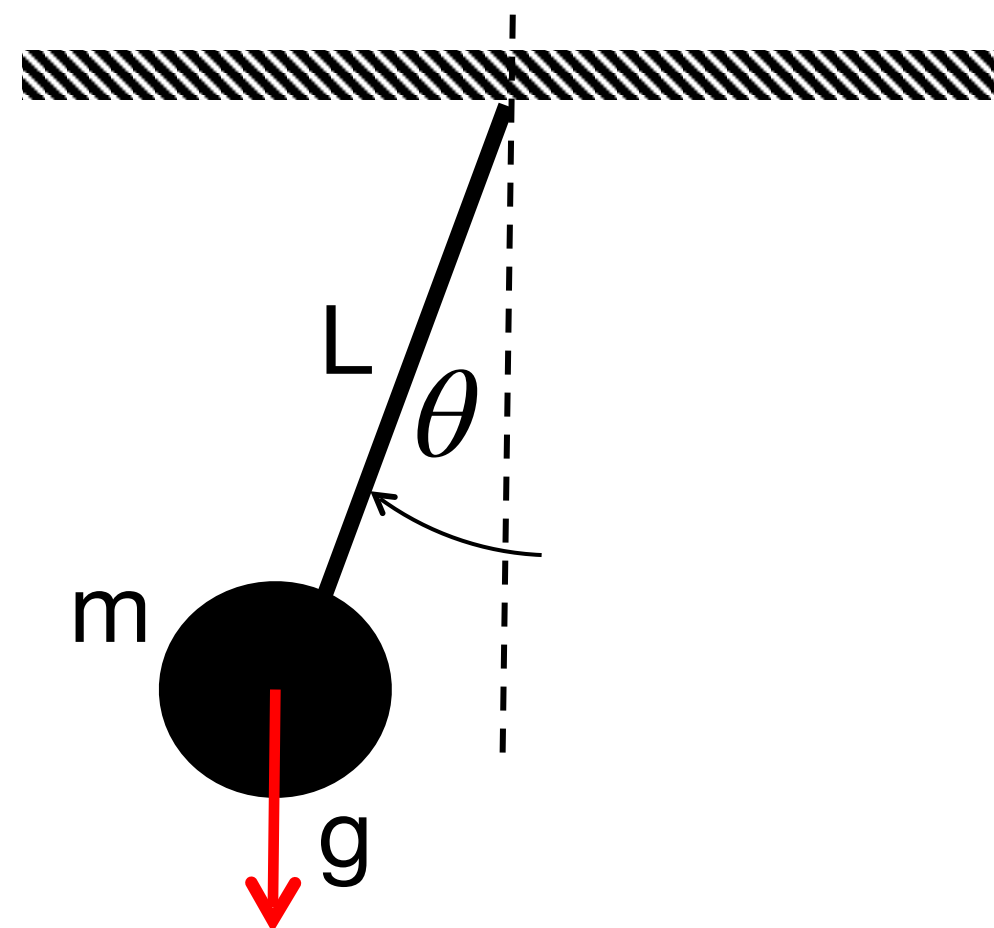
Basic steps to linearize nonlinear systems

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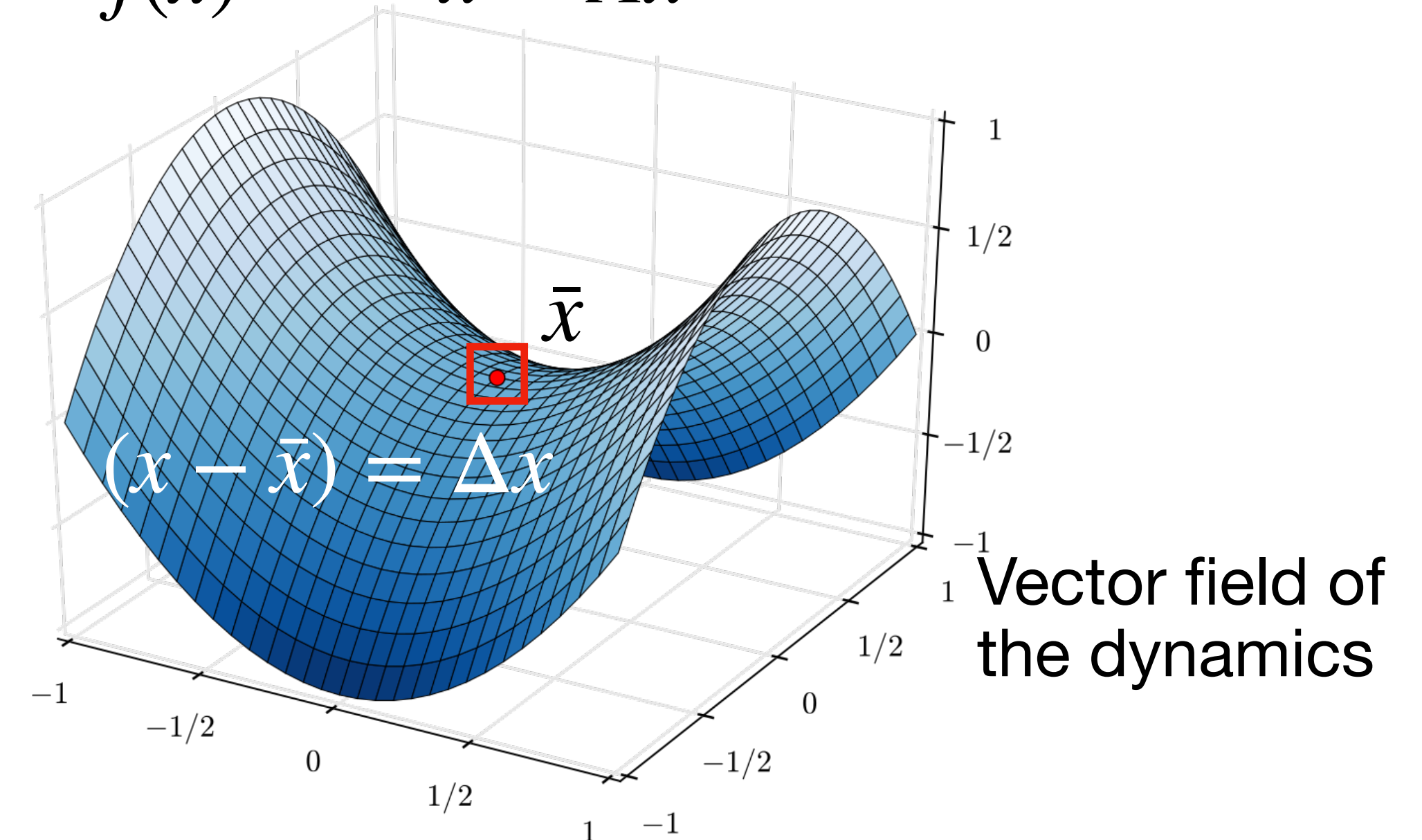
- \bar{x} st $f(\bar{x}) = 0$

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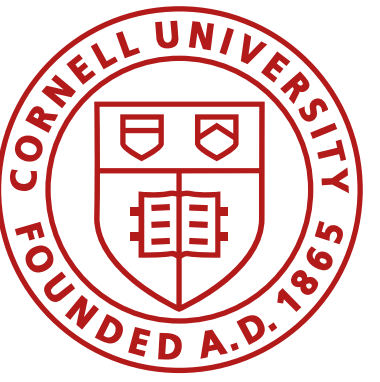


$$\dot{x} = f(x) \longrightarrow \dot{x} = Ax$$



$$A_{down} = \left. \frac{Df}{Dx} \right|_{\bar{x}=[0,0]} = \begin{bmatrix} 0 & 1 \\ -1 & -\delta \end{bmatrix} \quad \lambda_{down} = -\delta' \pm i \quad \text{stable}$$

$$A_{up} = \left. \frac{Df}{Dx} \right|_{\bar{x}=[\pi,0]} = \begin{bmatrix} 0 & 1 \\ 1 & -\delta \end{bmatrix} \quad \lambda_{up} = \pm 1 \quad \text{unstable}$$



Controllability



Controllability

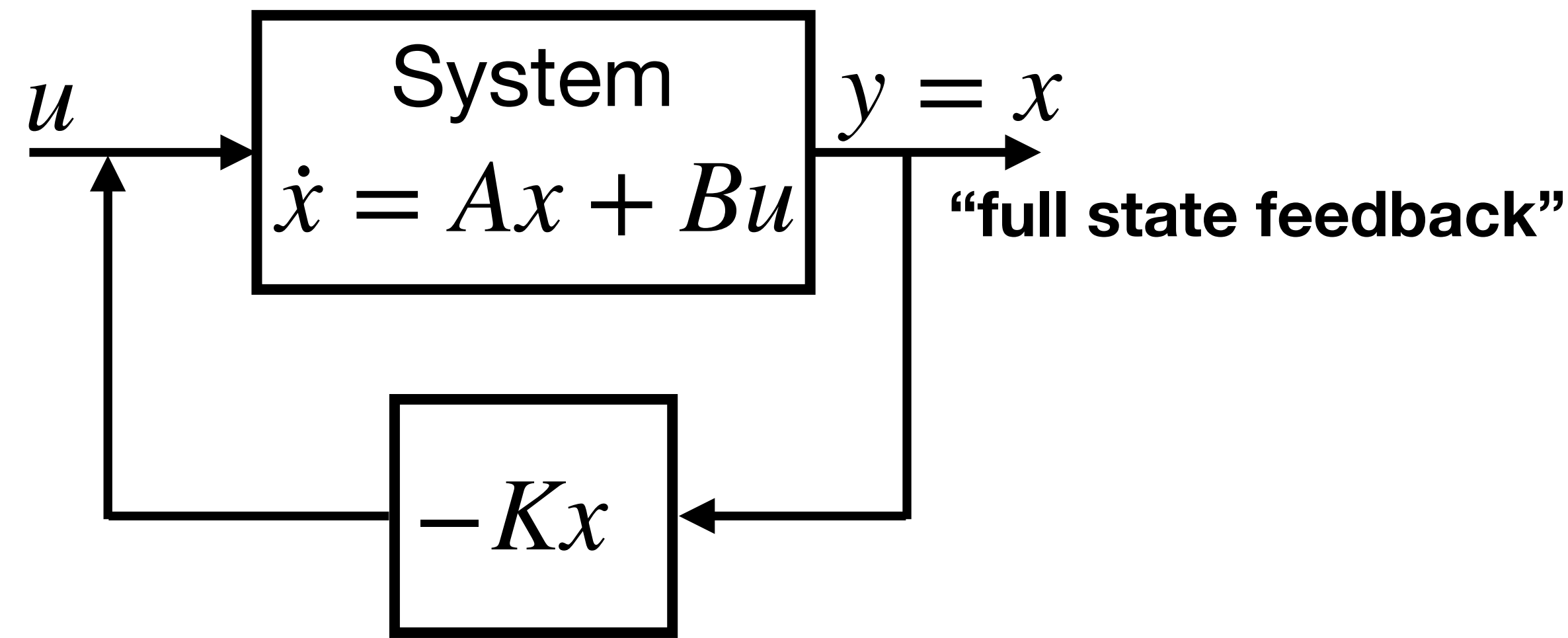
$$\dot{x} = Ax + Bu \quad x \in \mathbb{R}^n$$

$$A \in \mathbb{R}^{n \times m}$$

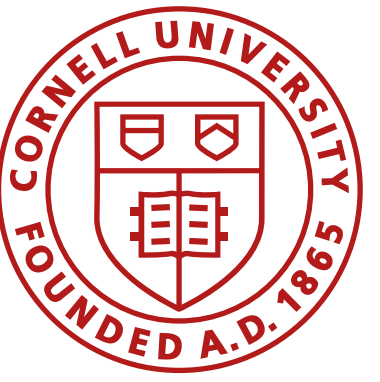
$$u \in \mathbb{R}^q$$

$$B \in \mathbb{R}^{n \times q}$$

- Is the system controllable?
- How do we design the control law, u ?



A linear controller (K matrix) can be optimal for linear systems!



Controllability

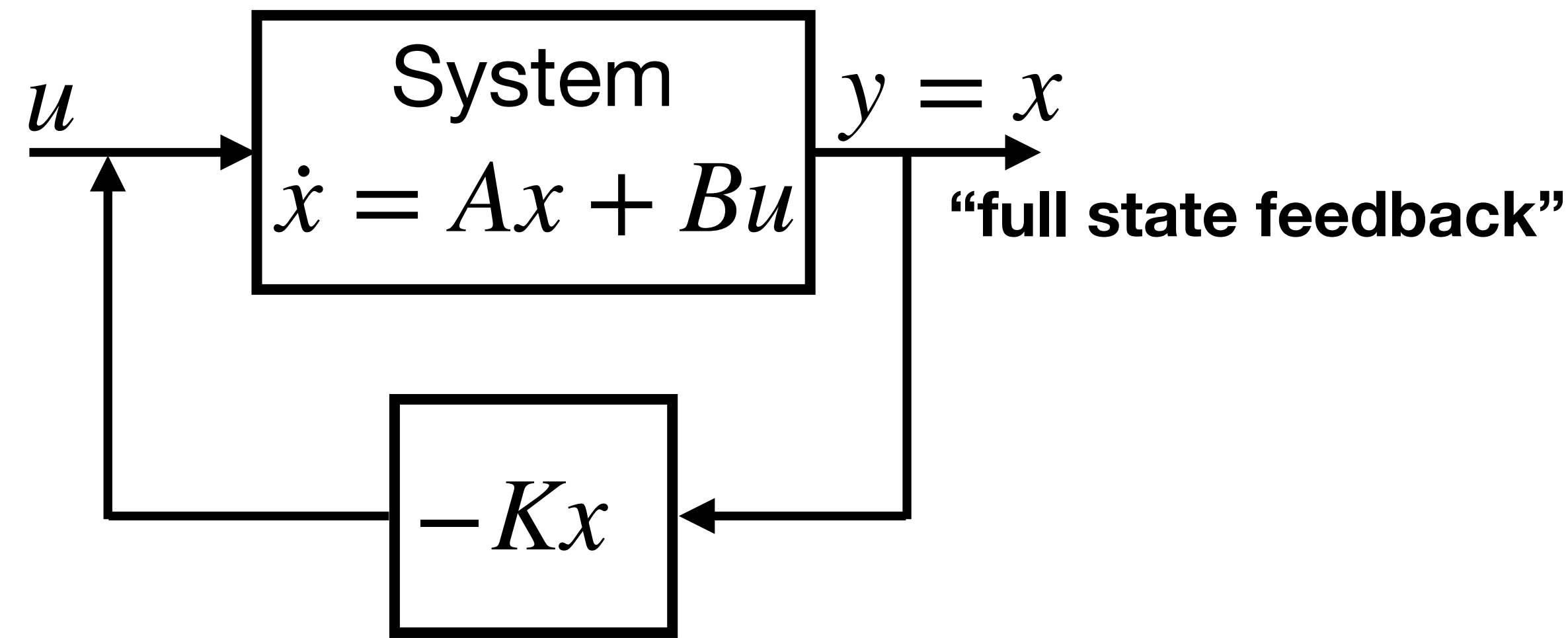
- Is the system controllable?
- How do we design the control law, u ?

$$\dot{x} = Ax + Bu \quad x \in \mathbb{R}^n$$

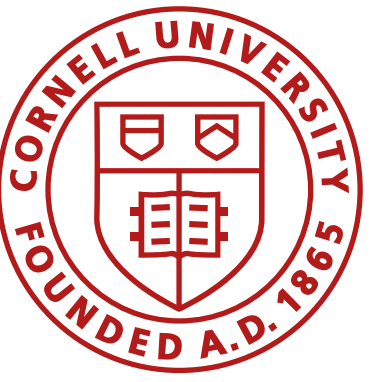
$$\dot{x} = Ax - BKx \quad A \in \mathbb{R}^{n \times m}$$

$$\dot{x} = \underline{(A - BK)}x \quad u \in \mathbb{R}^q$$

New dynamics $B \in \mathbb{R}^{n \times q}$



A linear controller (K matrix) can be optimal for linear systems!



Controllability

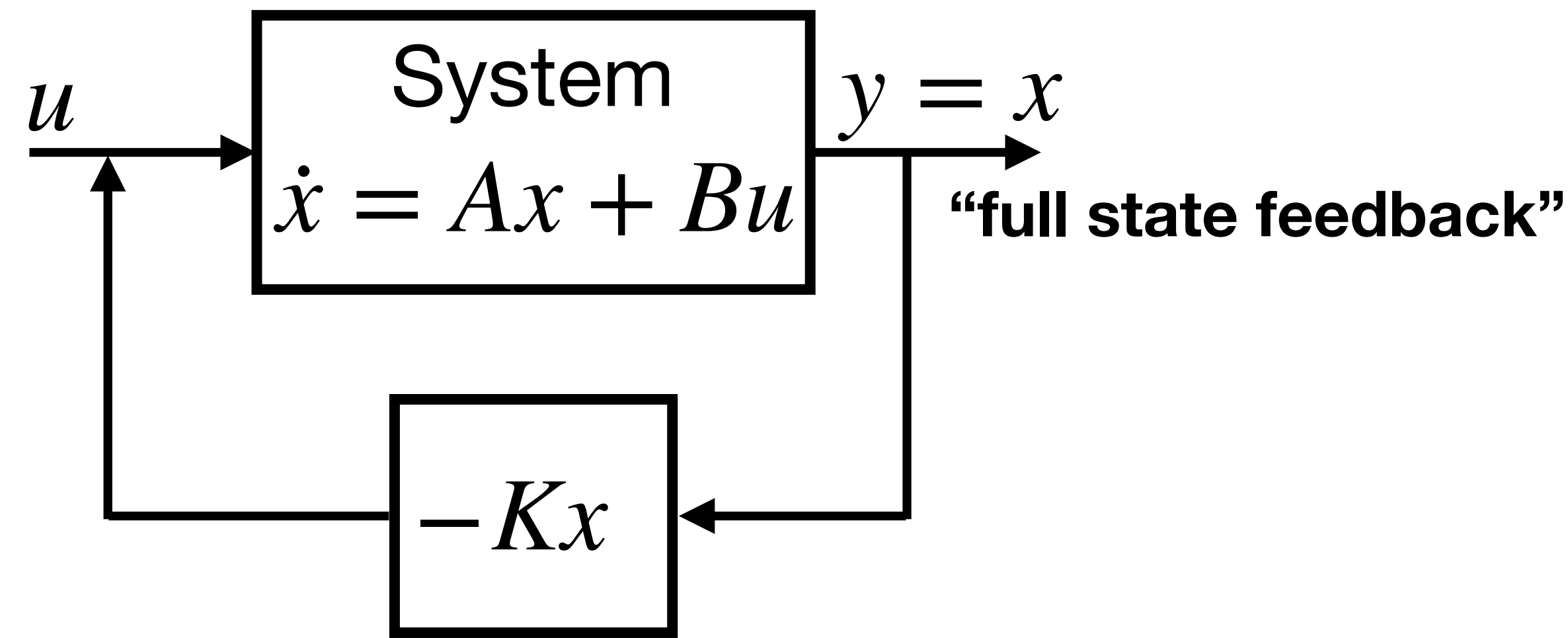
- A system is controllable if you can steer your state x anywhere you want in \mathbb{R}^n

$$\dot{x} = Ax + Bu \quad x \in \mathbb{R}^n$$

$$\dot{x} = Ax - BKx \quad A \in \mathbb{R}^{n \times m}$$

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Controllability

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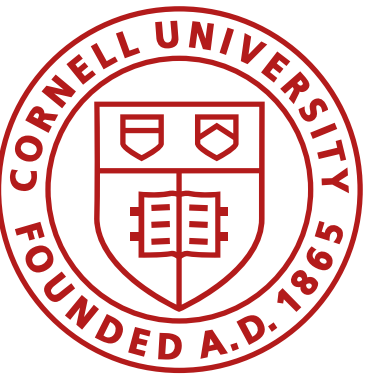
$$\dot{x} = Ax - BKx \quad A \in \mathbb{R}^{n \times m}$$

$$\dot{x} = \underline{(A - BK)}x \quad u \in \mathbb{R}^q$$

$$\text{New dynamics} \quad B \in \mathbb{R}^{n \times q}$$

Often, you don't get to choose A or B





Controllability

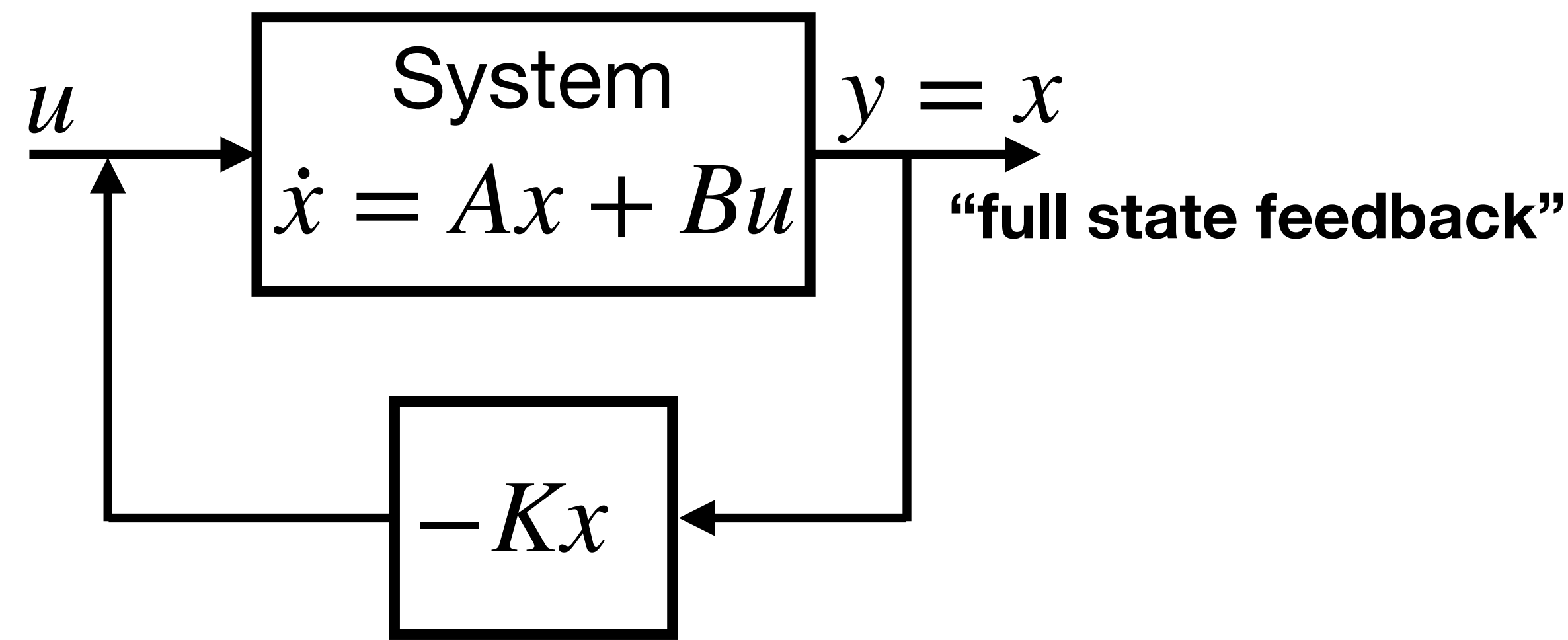
- A system is controllable if you can steer your state x anywhere you want in \mathbb{R}^n
- Matlab `>> rank(ctrb(A,B))`

$$\dot{x} = Ax + Bu \quad x \in \mathbb{R}^n$$

$$\dot{x} = Ax - BKx \quad A \in \mathbb{R}^{n \times m}$$

$$\dot{x} = \underline{(A - BK)}x \quad u \in \mathbb{R}^q$$

New dynamics $B \in \mathbb{R}^{n \times q}$



A linear controller (K matrix) can be optimal for linear systems!



Controllability

- Can you control this system?

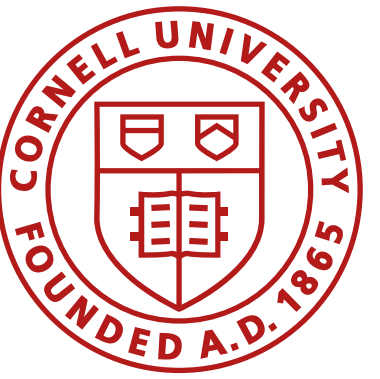
- $\begin{bmatrix} \dot{x}_1 \\ \dot{x}_2 \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ 0 & 2 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} + \begin{bmatrix} 0 \\ 1 \end{bmatrix} u$

$$\dot{x} = Ax + Bu \quad x \in \mathbb{R}^n$$

$$\dot{x} = Ax - BKx \quad A \in \mathbb{R}^{n \times m}$$

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Controllability

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- Controllability matrix

- Matlab >>ctrb(A,B)

- $$\mathbb{C} = [B \quad AB \quad A^2B \quad \dots \quad A^{n-1}B]$$

- The system is controllable iff $\text{rank}(\mathbb{C}) = n$

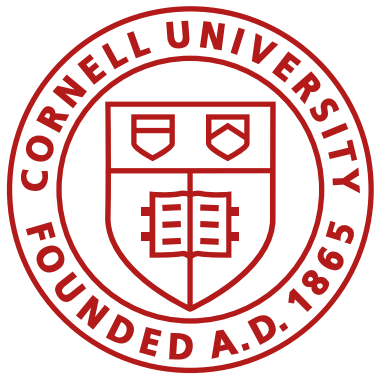
$$\dot{x} = Ax + Bu \quad x \in \mathbb{R}^n$$

$$\dot{x} = Ax - BKx \quad A \in \mathbb{R}^{n \times m}$$

$$\dot{x} = \underline{(A - BK)}x \quad u \in \mathbb{R}^q$$

New dynamics $B \in \mathbb{R}^{n \times q}$

FYI! Just because a linearized, nonlinear system is uncontrollable, it can still be nonlinearly controllable!



Controllability in Discrete Time

$$\dot{x} = Ax + Bu \quad x \in \mathbb{R}^n$$

$$\mathbb{C} = [B \quad AB \quad A^2B \quad \dots \quad A^{n-1}B]$$

- Why does \mathbb{C} predict controllability?

- Discrete time impulse response: $x(k+1) = \tilde{A}x(k) + \tilde{B}u(k)$

(assume a single input actuator)

$$u(0) = 1$$

$$x(0) = 0$$

$$u(1) = 0$$

$$x(1) = \tilde{A}x(0) + \tilde{B}u(0) = \tilde{B}$$

$$u(2) = 0$$

$$x(2) = \tilde{A}x(1) + \tilde{B}u(1) = \tilde{A}\tilde{B}$$

$$u(3) = 0$$

$$x(3) = \tilde{A}^2\tilde{B}$$

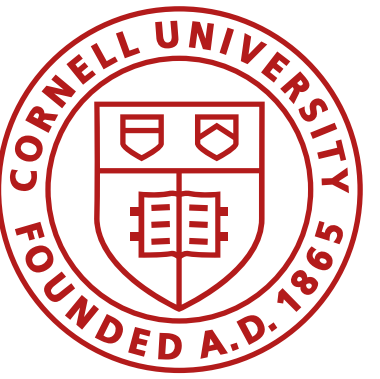
$$\vdots$$

$$\vdots$$

$$u(m) = 0$$

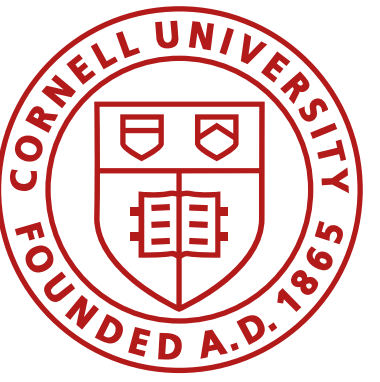
$$x(m) = \tilde{A}^{m-1}\tilde{B}$$

If the system is controllable, then the impulse response affects every state in \mathbb{R}^n

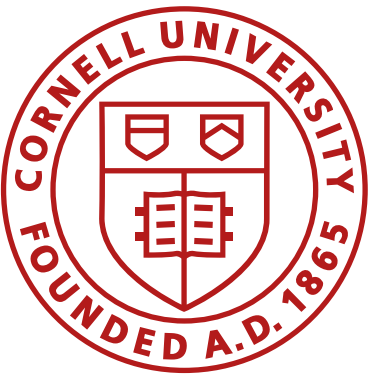


Review

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- Nonlinear systems: $\dot{x} = f(x)$
- Linearization: $\left. \frac{Df}{Dx} \right|_{\bar{x}}$
- Controllability: $\dot{x} = (A - BK)x$ `>>rank(ctrb(A,B))`



Reachability



Controllability and Reachability

$$\dot{x} = Ax + Bu \quad x \in \mathbb{R}^n$$

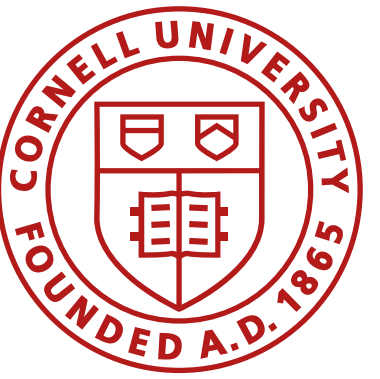
$$\mathbb{C} = [B \quad AB \quad A^2B \quad \dots \quad A^{n-1}B]$$

Equivalences

- The system is controllable
 - iff $\text{rank}(\mathbb{C}) = n$
- You can choose K to arbitrarily place the eigenvalues of your closed loop system
 - $\dot{x} = (A + BK)x$
- You can reach anywhere in \mathbb{R}^n in a finite amount of time and energy
 - $\mathcal{R}_t = \mathbb{R}^n$

Reachability

- \mathcal{R}_t : states that are reachable at time t
- $\mathcal{R}_t = \xi \in \mathbb{R}^n$ for which there is an input $u(t)$ that makes $x(t) = \xi$

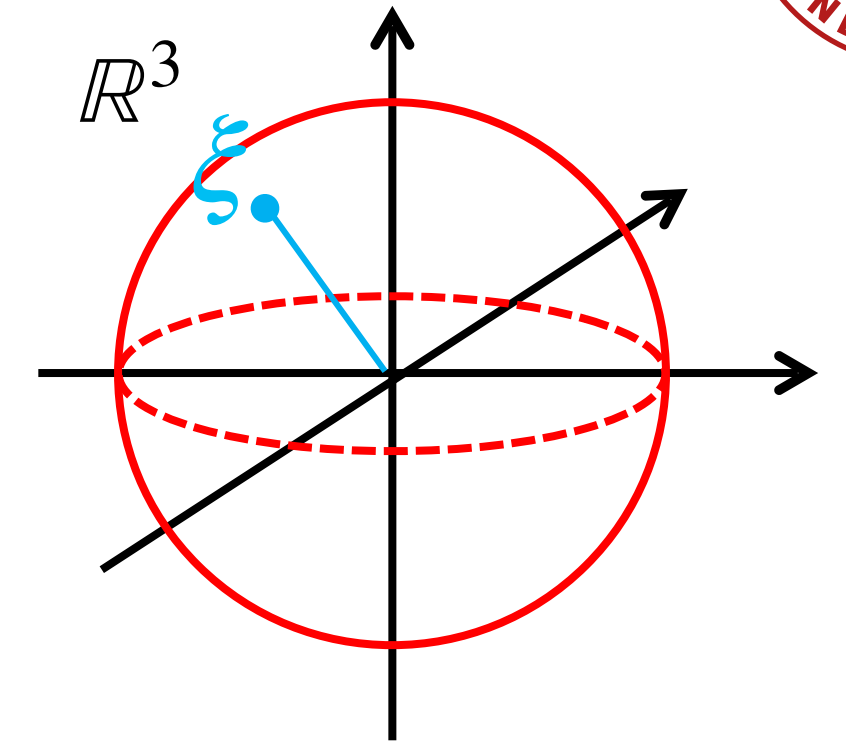


Controllability and Reachability

$$\dot{x} = Ax + Bu \quad x \in \mathbb{R}^n$$

$$\mathbb{C} = [B \quad AB \quad A^2B \quad \dots \quad A^{n-1}B]$$

If the point is reachable,
any point in that direction
is reachable



Equivalences

- The system is controllable
 - iff $\text{rank}(\mathbb{C}) = n$

Reachability

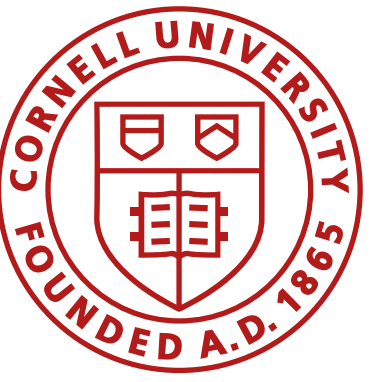
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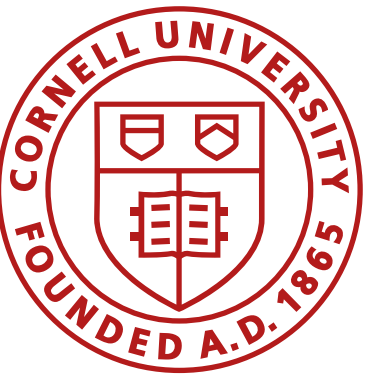
$$\dot{x} = (A + BK)x \quad \text{\texttt{>>K = scipy.signal.place_poles(A, B, poles)}}$$

- You can reach anywhere in \mathbb{R}^n in a finite amount of time and energy

$$\mathcal{R}_t = \mathbb{R}^n$$

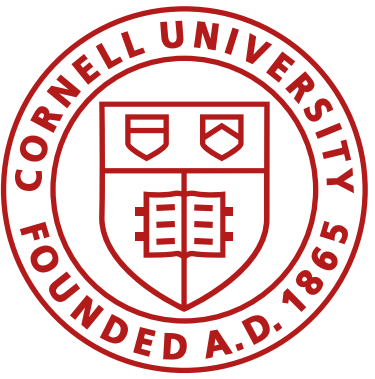


Controllability Gramians



Controllability Gramians

- We can test if the system is controllable
- ... but not how easy it is to control
- ... or which directions are the easiest
- ... or how we could best improve our control authority



Controllability Gramians

- $x(t) = e^{At}x(0) + \int_0^t e^{A(t-\tau)}Bu(\tau)d\tau$

- Controllability Gramian

- $W_t = \int_0^t e^{A\tau}BB^Te^{A^T\tau}d\tau \quad W_t \in \mathbb{R}^{n \times n}$

- Discrete time

- $W_t \approx CC^T$

- $W_t\xi = \lambda\xi$

$$\dot{x} = Ax + Bu \quad x \in \mathbb{R}^n$$

$$\mathbb{C} = [B \quad AB \quad A^2B \quad \dots \quad A^{n-1}B]$$

$$>> \text{rank}(\text{ctrb}(A, B))$$

$$>> [U, S, V] = \text{svd}(\mathbb{C}, 'econ')$$

The SVD of A takes the form: $A = U\Sigma V^T$

U = left singular vector

V = right singular vector

Σ = diagonal matrix of singular values

The eigenvectors with the biggest eigenvalues of the controllability gramian are also the most controllable directions in state space!

Controllability Gramians

- $x(t) = e^{At}x(0) + \int_0^t e^{A(t-\tau)}Bu(\tau)d\tau$

- Controllability Gramian

- $W_t = \int_0^t e^{A\tau}BB^Te^{A^T\tau}d\tau \quad W_t \in \mathbb{R}^{n \times n}$

- Discrete time

- $W_t \approx \mathbb{C}\mathbb{C}^T$

- $W_t\xi = \lambda\xi$

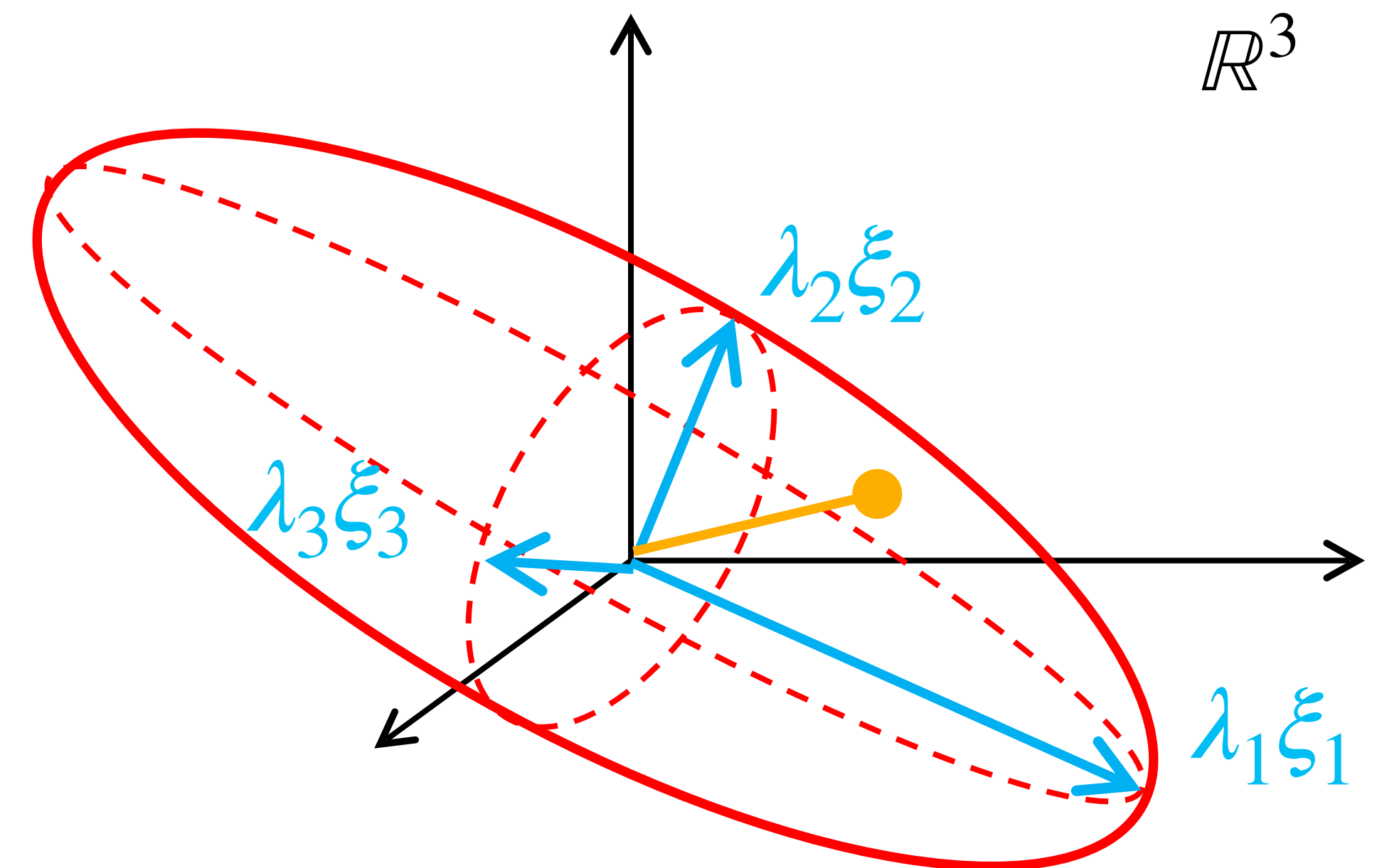


$$\dot{x} = Ax + Bu \quad x \in \mathbb{R}^n$$

$$\mathbb{C} = [B \quad AB \quad A^2B \quad \dots \quad A^{n-1}B]$$

$$>> \text{rank}(\text{ctrb}(A, B))$$

$$>> [U, S, V] = \text{svd}(\mathbb{C}, 'econ')$$



Controllability Gramians



By DLR, CC-BY 3.0, CC BY 3.0 de,
<https://commons.wikimedia.org/w/index.php?curid=61072555>

$$\dot{x} = Ax + Bu \quad x \in \mathbb{R}^n$$

$$\mathbb{C} = \begin{bmatrix} B & AB & A^2B & \dots & A^{n-1}B \end{bmatrix}$$

```
>>rank(ctrb(A,B))
```

```
>>[U, S, V] = svd(C, 'econ')
```

- Controllability for very high dimensional systems?
- Many directions in \mathbb{R}^n are extremely stable - you only need to control directions that impact your control objective
- Stabilizability



Controllability Gramians

- $x(t) = e^{At}x(0) + \int_0^t e^{A(t-\tau)}Bu(\tau)d\tau$
(convolution of e^{At} with $u(\tau)$)

- Controllability Gramian

- $W_t = \int_0^t e^{A\tau}BB^Te^{A^T\tau}d\tau \quad W_t \in \mathbb{R}^{n \times n}$

- $W_t \approx \mathbb{C}\mathbb{C}^T$

- $W_t\xi = \lambda\xi$

- Stabilizability

... and lightly damped

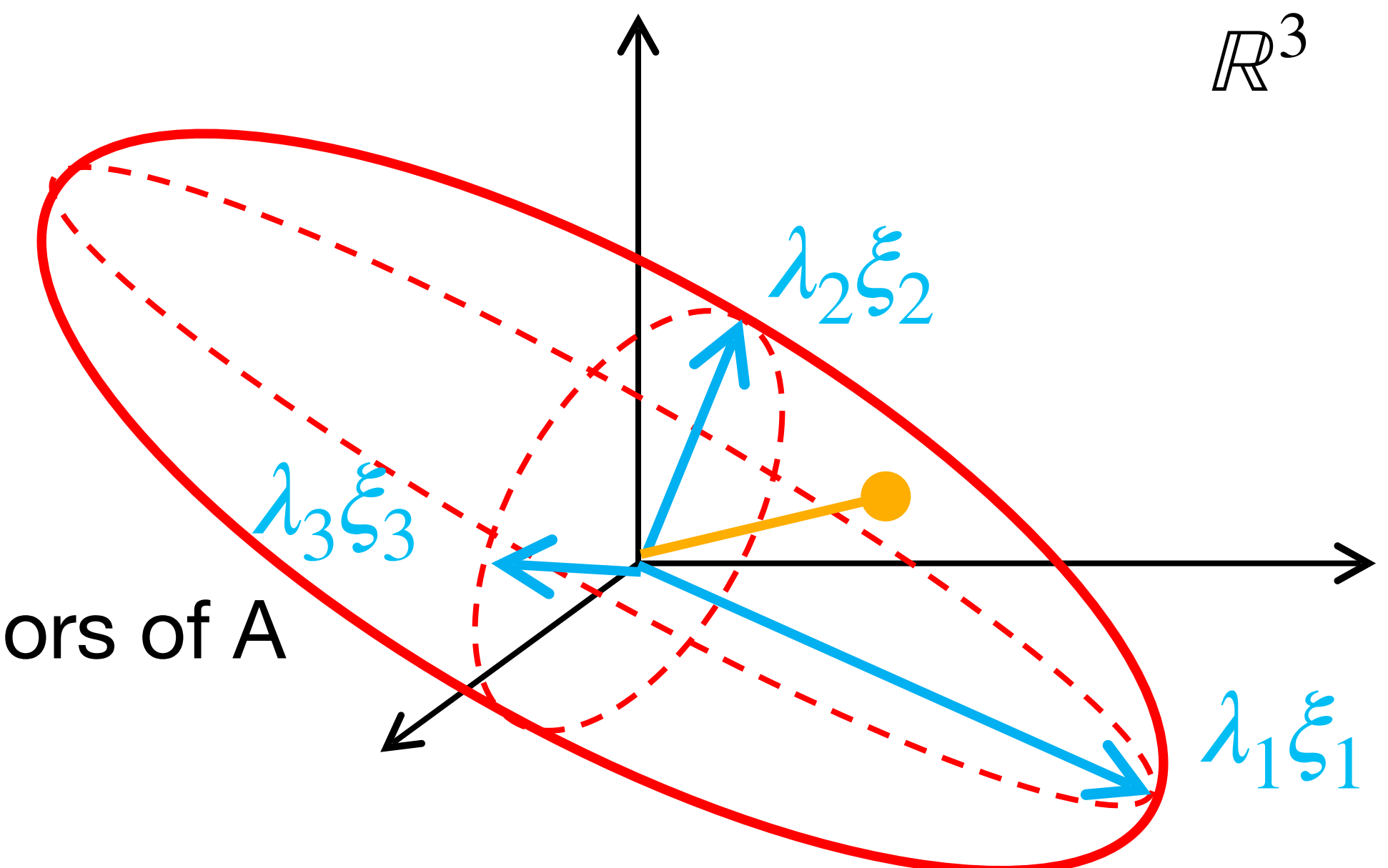
- A system is stabilizable iff all unstable \checkmark eigenvectors of A are in the controllable subspace

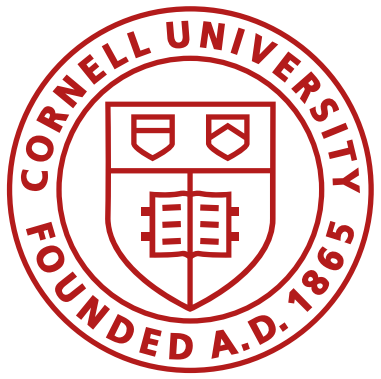
$$\dot{x} = Ax + Bu \quad x \in \mathbb{R}^n$$

$$\mathbb{C} = [B \quad AB \quad A^2B \quad \dots \quad A^{n-1}B]$$

$$>> \text{rank}(\text{ctrb}(A, B))$$

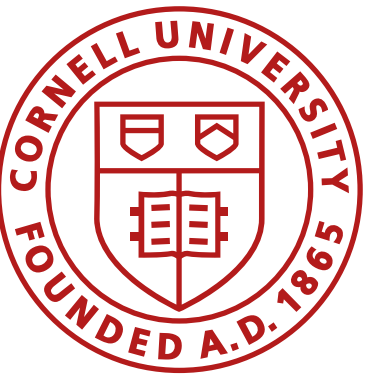
$$>> [U, S, V] = \text{svd}(\mathbb{C}, 'econ')$$





Review

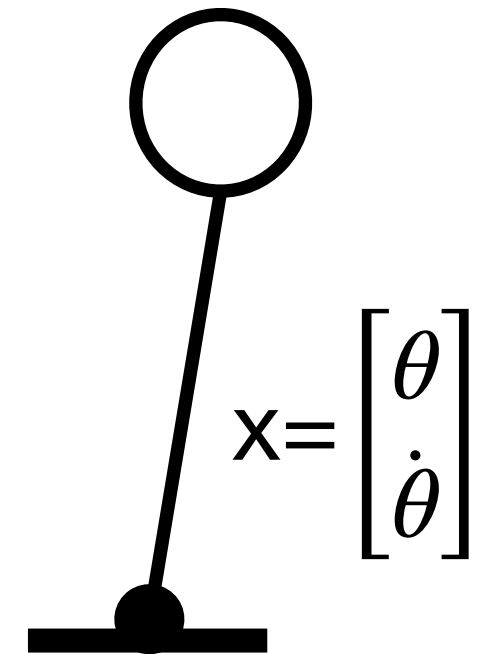
- Linear system: $\dot{x} = Ax$
- Solution: $x(t) = e^{At}x(0)$
- Eigenvectors: $T = [\xi_1 \quad \xi_2 \quad \dots \quad \xi_n]$
- Eigenvalues: $D = \begin{bmatrix} \lambda_1 & & & \\ & \lambda_2 & & \\ & & \ddots & \\ & & & \lambda_n \end{bmatrix}$
- `>>[T,D] = eig(A)`
- Linear Transform: $AT = TD$
- Solution: $e^{At} = e^{TDT^{-1}t}$
- Mapping from x to z to x: $x(t) = Te^{Dt}T^{-1}x(0)$
- Stability in continuous time: $\lambda = a + ib$, stable iff $a < 0$
- Discrete time: $x(k+1) = \tilde{A}x(k)$, where $\tilde{A} = e^{A\Delta t}$
- Stability in discrete time: $\tilde{\lambda}^n = R^n e^{in\theta}$, stable iff $R < 1$
- Nonlinear systems: $\dot{x} = f(x)$
- Linearization: $\left. \frac{Df}{Dx} \right|_{\bar{x}}$
- Controllability: $\dot{x} = (A - BK)x$ `>>rank(ctrb(A,B))`
- Reachability
- Controllability Gramian



Linear Systems

- Linear systems review
- Eigenvectors and eigenvalues
- Stability
- Discrete time systems
- Linearizing nonlinear systems
- Controllability
- Observability

$$\dot{x} = Ax + Bu$$



These should look familiar from:

- MATH2940 Linear Algebra
- ECE3250 Signals and Systems
- ECE5210 Theory of Linear Systems
- MAE3260 System Dynamics
- and many others...

Based on “Control Bootcamp”, Steve Brunton, UW
<https://www.youtube.com/watch?v=Pi7l8mMjYVE>